

# **Anatomy of the Arm**



# Your Ideas

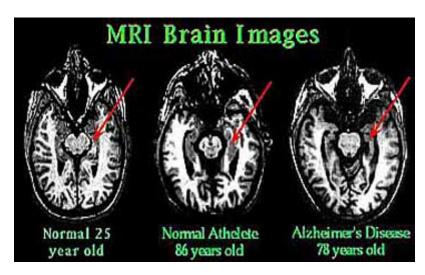
How can you find out or see inside the arm? What imaging techniques can we use?

# Imaging Techniques – X-ray





# Imaging Techniques – MRI



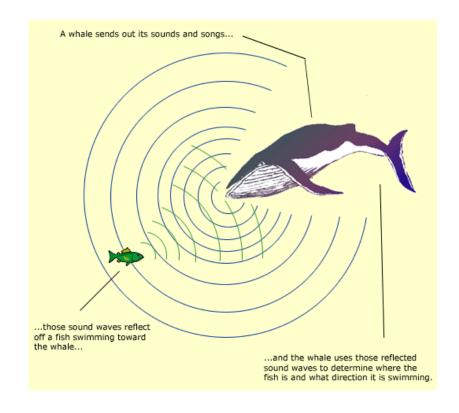


http://electronics.howstuffworks.com/mri3.htm

http://electronics.howstuffworks.com/mri2.htm

# **Imaging Techniques – Sonar**

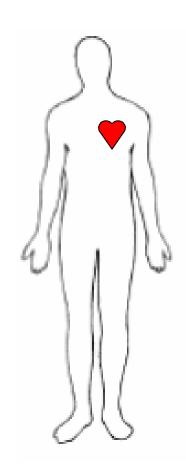






### **Generate Ideas**

- How would you describe the position of the red heart with respect to the other body parts?
- Compare your answer to the person sitting next to you. Did you get the same answers?
- If not, how should we standardize the way we describe human anatomy so everyone will know exactly what you are referring to?





### **Anatomical Position**

For everyone to understand each other when learning about the human body, we need to use a standard reference position:

#### the anatomical position

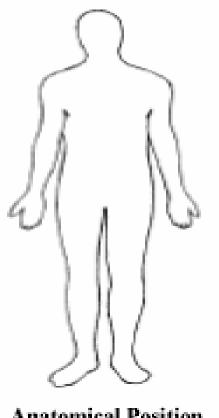
It is a standard body position that everyone can recognize.



### **Anatomical Position**

#### In anatomical position

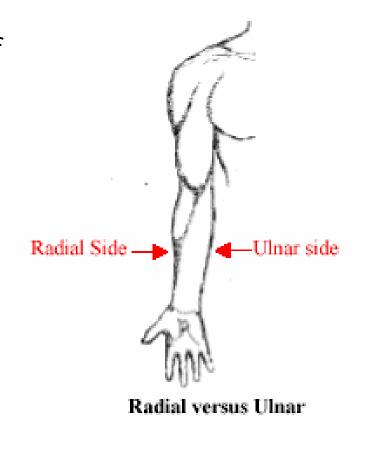
- person is standing straight up
- facing forward
- \* arms at the sides
- palms of the hands facing forward
- fingers and thumbs extended.



Anatomical Position



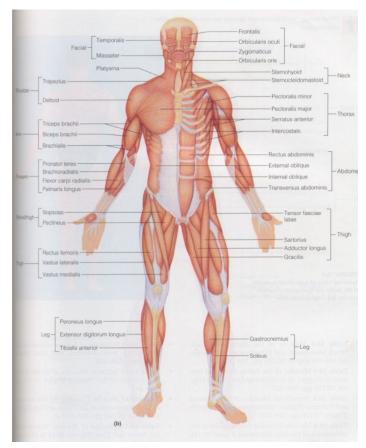
- The forearm is the part of your arm between your elbow and your wrist
- There are two sides to the forearm
  - Radial side thumb side of your arm
  - Ulnar side pinky finger side of your arm





### **Anterior Side of the Body**

- The anterior side of the body is the front side
- When you look at a person face to face you are looking at their anterior side
- The anterior perspective is shown by this picture

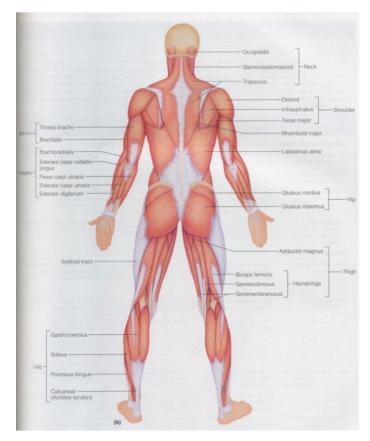


asylumtraining.tripod.com/ musclemaps.htm



# Posterior Side of the Body

- The posterior side of the body is the back side
- When you stand behind someone in line you are facing their posterior side
- The posterior perspective is shown to the right

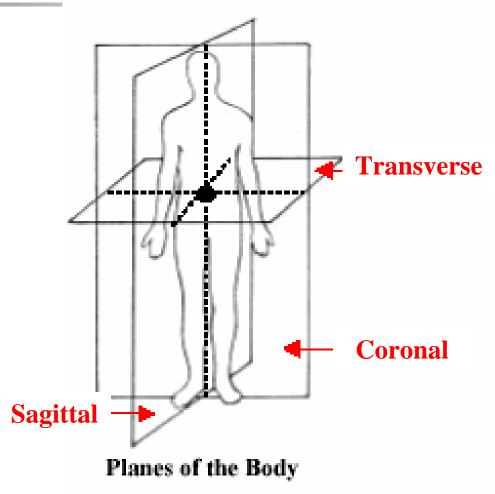


asylumtraining.tripod.com/ musclemaps.htm



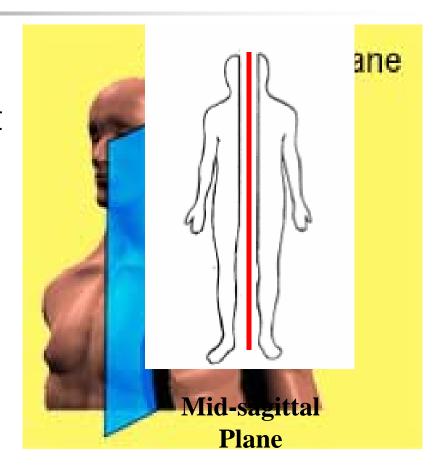
# Planes of the Body

- There are three basic planes of reference through the body
  - Sagittal plane
  - Coronal plane
  - Transverse plane
- These planes are all at right angles or 90° to each other





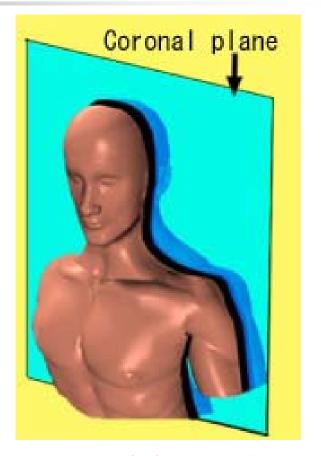
- Vertical plane that splits the body into left and right halves
- Best view: seen from the side of a person's body
- A mid-sagittal plane is a sagittal plane that divides the body equally straight down the middle



www.tech.nite.go.jp/.../ referencedbintro.html



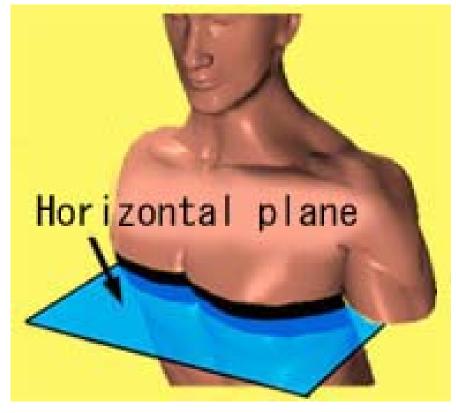
- Vertical plane that divides the body into front and back halves
- Best seen: standing in front of or behind a person's body



www.tech.nite.go.jp/.../ referencedbintro.html

# Planes of the Body: Transverse Plane

- horizontal plane
- Divides body into upper and lower halves



www.tech.nite.go.jp/.../ referencedbintro.html



### **Generate Ideas**

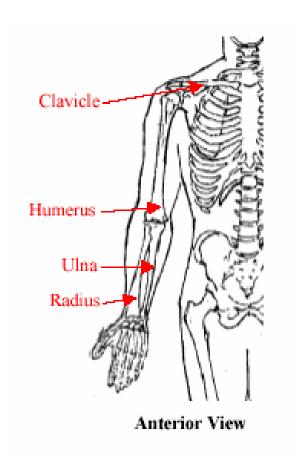
Refer to your sketch of the components of the arm (from shoulder to wrist).

Recall what you included in the sketches.

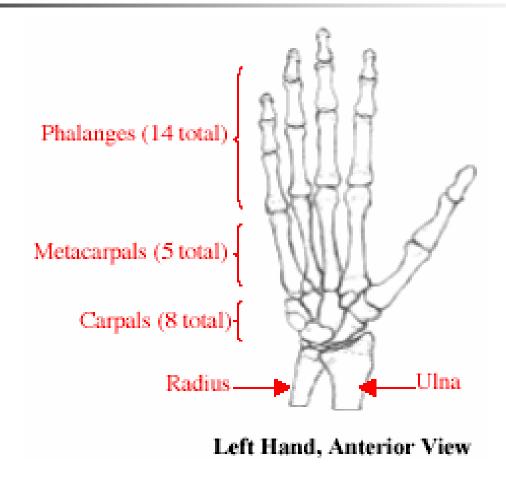


### **Bones of the Arm**

- There are four major bones in your arm
  - Radius
  - Ulna
  - Humerus
  - Clavicle

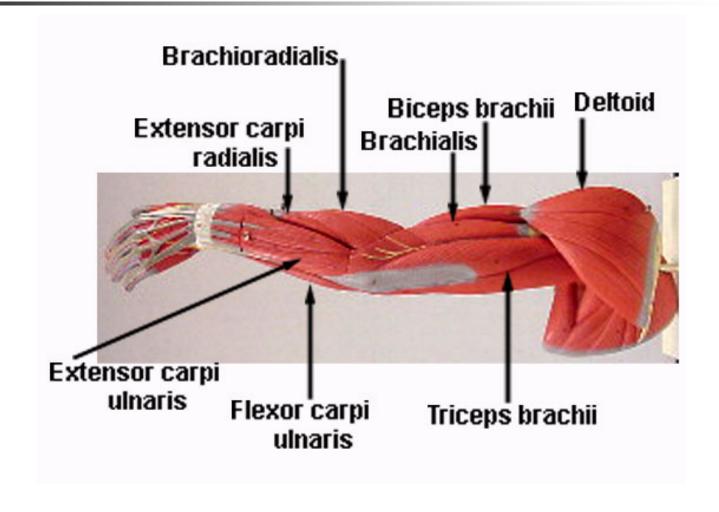


# Bones of the Hand and Fingers





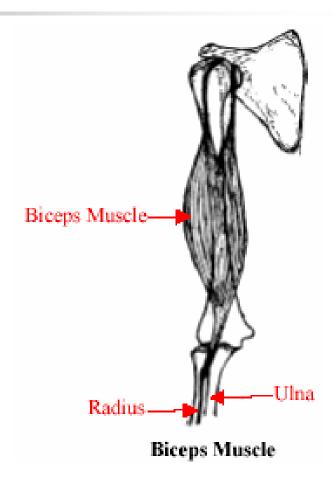
### **Arm Muscles**





### **Arm Muscles: Biceps**

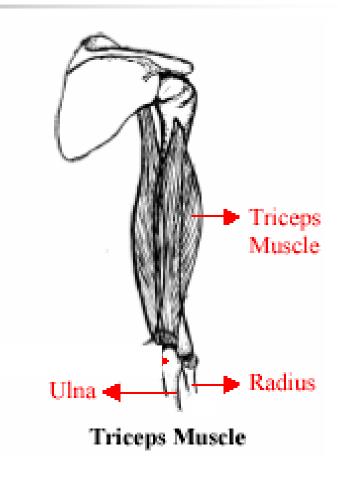
- Located on the anterior (front) side of your arm
- One of the major muscles in your arm
- When you contract your bicep, your triceps relax and your arm bends at the elbow
- This picture shows the bicep of the right arm of a person facing toward us





# **Arm Muscles: Triceps**

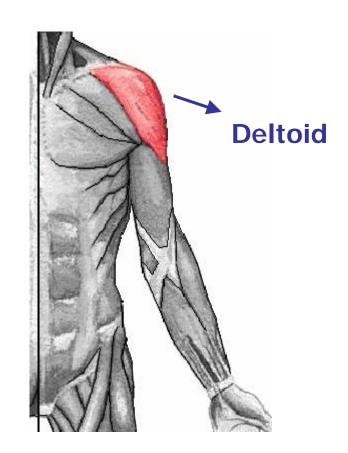
- Located on the posterior (back) and outside of the upper arm (humerus).
- When you contract your triceps, your biceps relax and your arm straightens





### **Arm Muscles: Deltoid**

 Located on the shoulder (anterior side on the clavicle and posterior side on the scapula or the shoulder blade).



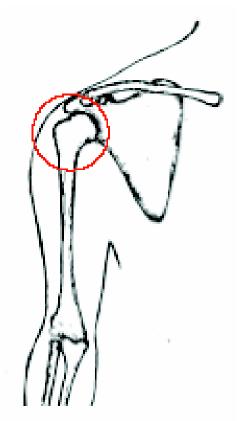


- A joint is where two bones come together
- The human skeleton has four basic types of joints
  - Hinge joint
  - Ball and socket joint
  - Pivot joint
  - Gliding joints
- Different types of joints allow the human body to move in many different ways



### Joint: Shoulder

- Where the humerus meet the scapula or shoulder blade
- The shoulder joint is a <u>ball and</u> <u>socket joint</u>: the most versatile joint in the body
- Allows three different motions
  - Up and down
  - Front to back
  - Rotational
- Notice the ball-like end of the humerus inserted into the shoulder socket

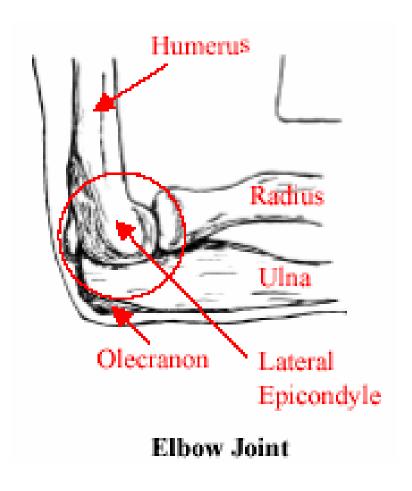


Shoulder Joint



### Joints: Elbow

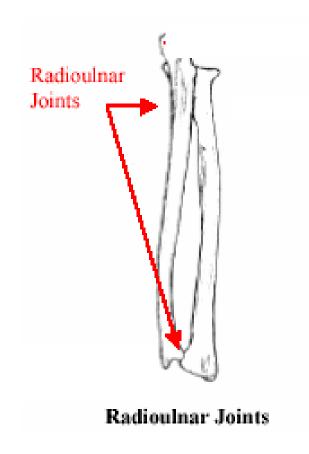
- Where the humerus connects with the radius and ulna
- The elbow is a <u>hinge</u> joint: opens and closes like a door
- The hinge joint is the simplest kind of joint





### Joints: Radioulnar

- Where the radius connects to with the ulna
- The radioulnar is a pivot joint: allows the radius to rotate around the ulna





### Joints: The Hand

- The joints in your hand are called gliding joints
- Allow the bones in your wrist to slide over one another when you move your wrist

Ulna Radius
Carpals

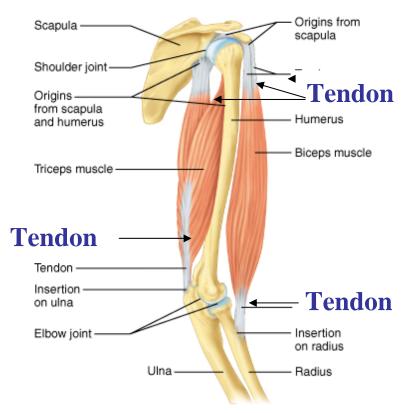
Metacarpals

Picture courtesy of http://www.botany.uwc.ac.za/sci\_ed/grade10/man phys/joints.htm



#### **Tendons in the Arm**

- Tendons are cord-like extensions of muscle
- Tendons attach muscles to bones
- The grey colors in the picture show the tendons of the upper arm



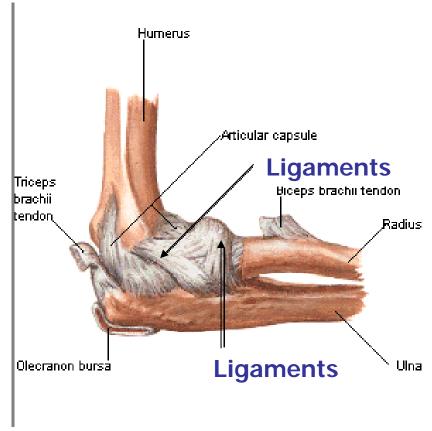
#### (a) Origin and insertion of skeletal muscle

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# Ligaments in the Arm

- Ligaments are strong bands of tissue that attach between bones to form a joint
- Ligaments also help prevent the dislocation of joints

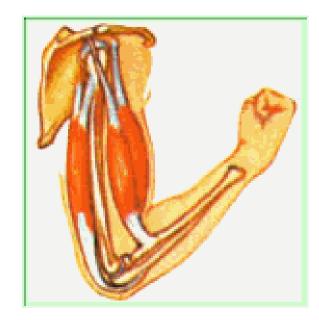


http://www.ma.psu.edu/~pt/384elb5.gif



### **Review: Arm Anatomy**

What makes your arm come up and bend into a 90° angle?

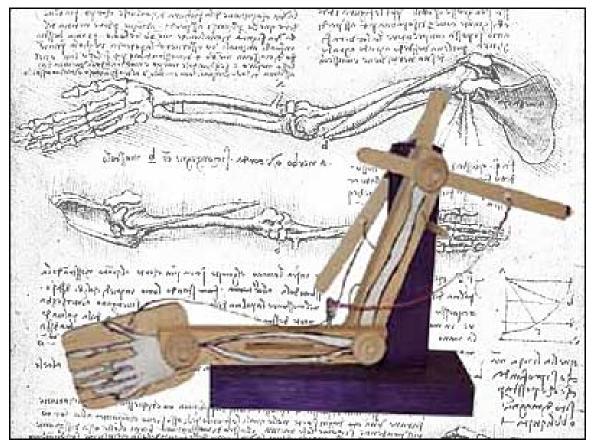






www.anatomy-resources.com/ human-anatomy/sh241.htm

# Leonardo Da Vinci's Mechanical Model



(http://www.eliwhitney.org/schl2003/l4.htm#)